

Boris Red Keyboard Shortcuts

Boris Red includes the following keyboard shortcuts. You can also set custom keyboard shortcuts for any Boris Red menu commands using the Shortcuts window. See “Saving Custom Shortcuts” on page 102 in Volume I of the Red User Guide for details.

File Menu Commands

Operation	Macintosh	Windows
New Project	Command–Shift–N	Control–Shift–N
Open Project	Command–O	Control–O
Save Project	Command–S	Control–S
Save Project As	Command–Shift–S	Control–Shift–S
Save Project Copy As	Command–Shift–C	Control–Shift–C
Revert Project	Command–Shift–R	Control–Shift–R
Export Movie File	Command–M	Control–M
Export Flash	Command–Shift–Option–M	Control–Shift–Alt–M
Export PICT/TIFF File	Command–Shift–M	Control–Shift–M
Import	Command–I	Control–I
Save Selected Tracks	Command–Shift–Option–S	Control–Shift–Alt–S
Open Most Recent File	Command–\	Control–\
Close (window)	Command–W	Control–W
Quit	Command–Q	Control–Q

Edit Menu Commands

Operation	Macintosh	Windows
Undo	Command–Z	Control–Z
Redo	Command–Shift–Z	Control–Shift–Z
Cut	Command–X	Control–X
Copy	Command–C	Control–C
Paste	Command–V	Control–V
Select All	Command–A	Control–A
Duplicate	Command–D	Control–D

Operation	Macintosh	Windows
Reset	Command-R	Control-R
Preferences	Command-Option-;	Control-Alt-;
Purge Frame Cache	Command-Option-/	Control-Alt-/
Cache Video Frames (toggle on/off)	Command-Shift-Option-'	Control-Shift-Alt-'
Cache Rendered Frames (toggle on/off)	Command-Option-'	Control-Alt-'

Composition Menu Commands

Operation	Macintosh	Windows
New Composition	Command-Option-N	Control-Alt-N
Open Composition	Command-Option-O	Control-Alt-O
Insert Composition	Command-Option-I	Command-Option-I
Save Composition	Command-Option-S	Control-Alt-S
Save Composition Copy	Command-Option-Y	Control-Alt-Y
Revert Composition	Command-Option-R	Control-Alt-R
Add Timeline to Render Queue	Command-Option-Q	Control-Alt-Q
Rename Composition	Command-Option-M	Control-Alt-M

Track Menu Commands

Operation	Macintosh	Windows
New KeyFrame	Command-N	Control-N
New Shape > 3D Plane	Command-K	Control-K
New Shape > 3D Sphere	Command-E	Control-E
New Shape > 3D Extrusion	Command-Option-F	Control-Alt-F
New Shape > 3D Line Art	Command-U	Control-U
New Shape > Cube	Command-B	Control-B
New Shape > Sphere	Command-Option-E	Control-Alt-E
New Shape > Cylinder	Command-Y	Control-Y
New Shape > Page Turn	Command-Shift-G	Control-Shift-G
New Media > Spline Primitive	Command-Option-A	Control-Alt-A
New Media > Text	Command-Option-T	Control-Alt-T
New Media > Color	Command-Option-C	Control-Alt-C
New Media > Gradient	Command-Option-G	Control-Alt-G
New Media > Natural	Command-Option-U	Control-Alt-U
New Media > Video 1	Command-Option-V	Control-Alt-V

Operation	Macintosh	Windows
New 3D Container	Command-J	Control-J
New Pre-Composition	Shift-Option-P	Shift-Alt-P
New Audio Track	Command-Shift-A	Control-Shift-A
New Text Page	Command-Shift-T	Control-Shift-T
New Title Container	Shift-Option-J	Shift-Alt-J
Convert To Container	Command-Shift-Option-B	Control-Shift-Alt-B
Reverse KeyFrames	Command-Shift-Option-R	Control-Shift-Alt-R
Preview Track	Command-P	Control-P
Snap CTI to KeyFrame	Command-L	Control-L
Move CTI to Start	Home	Home
Move CTI to End	End	End
Next Frame	Page Down	Page Down
Previous Frame	Page Up	Page Up
Toggle Track Selector	F	F
Toggle Smart View	S	S
User Marks > Add New Mark	K	K
User Marks > Go to Next Mark	Option-L	Alt-L
User Marks > Go to Previous Mark	Option-J	Alt-J

Filters Menu Commands

Operation	Macintosh	Windows
Apply Last Filter	Command-F	Control-F

Preview Menu Commands

Operation	Macintosh	Windows
Auto Update Monitor	Command-Shift-Option-P	Control-Shift-Alt-P
Display Frame to Monitor	Command-Option-P	Control-Alt-P
Display HQ Frame to Monitor	Command-Shift-P	Control-Shift-P
Refresh Image	Command-G	Control-G
Toggle Quality (Fast/Best)	Command-T	Control-T
Toggle Mark	Command-H	Command-H
Show/Hide Guides	Command-,	Control-,

Operation	Macintosh	Windows
Snap to Guides (toggle on/off)	Option-,	Alt-,
Snap to Grid (toggle on/off)	Option-.	Alt-.
Quality > High	Command-Option-1	Control-Alt-1
Quality > Draft	Command-Option-2	Control-Alt-2
Resolution > Full	Command-Option-3	Control-Alt-3
Resolution > Half	Command-Option-4	Control-Alt-4
Resolution > Quarter	Command-Option-5	Control-Alt-5
Image > Proxy	Command-Option-6	Control-Alt-6
Image > Source	Command-Option-7	Control-Alt-7
Image > Update Source	Command-Option-8	Control-Alt-8
OpenGL Mode > Off	Command-[Control-[
OpenGL Mode > On, no texture caching	Command-Shift-[Control-Shift-[
OpenGL Mode > On, some texture caching	Command-Shift-]	Control-Shift-]
OpenGL Mode > On, max. texture caching	Command-]	Control-]
OpenGL Interactors > Show/Hide Interactors	G	G
OpenGL Interactors > Translation Interactor	W	W
OpenGL Interactors > Rotate Interactor	E	E
OpenGL Interactors > Scale Interactor	R	R
Scale > 6.25%	Command-Shift-Option-6	Control-Shift-Alt-6
Scale > 12.5%	Command-Shift-Option-7	Control-Shift-Alt-7
Scale > 25%	Command-Shift-Option-8	Control-Shift-Alt-8
Scale > 50%	Command-Shift-Option-9	Control-Shift-Alt-9
Scale > 100%	Command-Shift-Option-1	Control-Shift-Alt-1
Scale > 200%	Command-Shift-Option-2	Control-Shift-Alt-2
Scale > 400%	Command-Shift-Option-3	Control-Shift-Alt-3
Scale > 800%	Command-Shift-Option-4	Control-Shift-Alt-4
Scale > 1600%	Command-Shift-Option-5	Control-Shift-Alt-5
Mark > None	Shift-Option-'	Shift-Alt-'
Mark > Title-Safe Area	Command-'	Control-'
Mark > Grid	Command-Shift-'	Control-Shift-'
Channel > RGB	Option-'	Alt-'

Operation	Macintosh	Windows
Channel > Red	Option-1	Alt-1
Channel > Green	Option-2	Alt-2
Channel > Blue	Option-3	Alt-3
Channel > Alpha	Option-4	Alt-4
Controls > Shape	Option-S	Alt-S
Controls > Position Point	Option-P	Alt-P
Controls > Motion Path	Option-M	Alt-M
Controls > Rulers	Option-R	Alt-R
Mark In/Out > Mark In	I	I
Mark In/Out > Mark Out	O	O
Mark In/Out > Clear Marks	Option-C	Alt-C
Mark In/Out > Clear Mark In	Shift-Option-I	Shift-Alt-I
Mark In/Out > Clear Mark Out	Shift-Option-O	Shift-Alt-O
Mark In/Out > Move CTI to Mark In	Option-I	Alt-I
Mark In/Out > Move CTI to Mark Out	Option-O	Alt-O
Preview with Square Pixels	Command-Shift-5	Control-Shift-5
Preview with Audio	Shift-Option-0 (zero)	Shift-Alt-0 (zero)
Preview to RAM	Command-0 (zero)	Control-0 (zero)
Preview to RAM at Half Rate	Option-0 (zero)	Alt-0 (zero)
Preview to RAM at Quarter Rate	Command-Option-0 (zero)	Control-Alt-0 (zero)

Tools Menu Commands

Operation	Macintosh	Windows
Cusp Points	U	U
Smooth Points	Y	Y
Swap Fill/Stroke Colors	X	X
Active Tool > Arrow	V	V
Active Tool > Hollow Arrow	A	A
Active Tool > Rotate	D	D
Active Tool > Text	T	T
Active Tool > Oval	L	L
Active Tool > Rectangle	M	M

Operation	Macintosh	Windows
Active Tool > Scissors	C	C
Active Tool > Pen	P	P
Active Tool > Pencil	N	N
Active Tool > Brush	B	B
Active Tool > Magnify	Z	Z
Active Tool > Hand	H	H
Arrange > Bring to Top	Command–Option–[Control–Alt–[
Arrange > Bring Forward	Command–[Control–[
Arrange > Send Back	Command–]	Control–]
Arrange > Send to Back	Command–Option–]	Control–Alt–]
Path > Combine Contours	Option–Shift–C	Alt–Shift–C
Path > Split Contours	Option–Shift–S	Alt–Shift–S

Active Tool Window Commands

Operation	Macintosh	Windows
Solid Arrow Tool	V	V
Hollow Arrow Tool	A	A
Rotate Tool	D	D
Text Tool	T	T
Oval Tool	L	L
Rectangle Tool	M	M
Scissors Tool	C	C
Pen Tool	P	P
Pencil Tool	N	N
Brush Tool	B	B
Magnifying Glass Tool	Z	Z
Hand Tool	H	H

Window Menu Commands

Operation	Macintosh	Windows
Snap All Home	Command–;	Control–;
Zoom Window (size to fit)	Command–/	Control–/
Timeline Window	Command–1	Control–1
Controls Window	Command–2	Control–2

Operation	Macintosh	Windows
Composite Window	Command-3	Control-3
Text Window	Command-4	Control-4
Project Window	Command-8	Control-8
Library Browser	Command-9	Control-9
Filter Palette	Command-5	Control-5
Show/Hide Tool Window	Command-6	Control-6
Show/Hide Info Window	Command-9	Control-9
Show/Hide Style Palette	Command-7	Control-7

Timeline Commands

Operation	Macintosh	Windows
CTI to start	Home	Home
CTI to end	End	End
CTI right one frame	Right Arrow	Right Arrow
CTI left one frame	Left Arrow	Left Arrow
CTI right 10 frames	Shift-Right Arrow	Shift-Right Arrow
CTI left 10 frames	Shift-Left Arrow	Shift-Left Arrow
CTI to next keyframe	Option-Right Arrow	Alt-Right Arrow
CTI to previous keyframe	Option-Left Arrow	Alt-Left Arrow
Scroll to CTI	Option-Comma	Alt-Comma
Select track above	Arrow Up	Arrow Up
Select track below	Arrow Down	Arrow Down
Delete track	Delete	Delete or Back Space
New keyframe	Command-N	Control-N
Move keyframe left one frame	Command-Left Arrow	Control-Left Arrow
Move keyframe right one frame	Command-Right Arrow	Control-Right Arrow
Move keyframe left 10 frames	Command-Shift-Left Arrow	Control-Shift-Left Arrow
Move keyframe right 10 frames	Command-Shift-Right Arrow	Control-Shift-Right Arrow
Create new keyframe	Option-click motion path	Alt-click motion path
Apply Last Filter	Command-F	Control-F

Controls Window Commands

Operation	Macintosh	Windows
Up/Down 1	Up/Down Arrow	Up/Down Arrow
Up/Down 10	Shift–Up/Down Arrow	Shift–Up/Down Arrow
Next active field	Tab	Tab
Toggle Interpolation type (Hold/None)	Option–click interpolation field	Alt–click interpolation field

Composite Window Commands

Operation	Macintosh	Windows
Constrain position point movement to horizontally or vertically	Shift	Shift
Start/Stop preview	Space Bar	Space Bar
Nudge selected object one pixel to the left	Left Arrow	Left Arrow
Nudge selected object one pixel to the right	Right Arrow	Right Arrow
Nudge selected object ten pixels to the left	Shift–Left Arrow	Shift–Left Arrow
Nudge selected object ten pixels to the right	Shift–Right Arrow	Shift–Right Arrow

Text Window Commands

Operation	Macintosh	Windows
Next active field (in controls area)	Tab	Tab
Kern letters on either side of cursor	Option–Right/Left Arrow	Alt–Right/Left Arrow

Motion Tracker Commands

Operation	Macintosh	Windows
Lock tracker points	L	L
Select non-contiguous tracker points	Command–select	Control–select

Spline Tool Hot Keys

Tool	Shift	Command (Mac) or Control (Win)	Option (Mac) or Alt (Win)	Shift-Command (Mac) or Shift- Control (Win)
Solid Arrow	_____	Scale shape track	_____	_____
Hollow Arrow	Lock X and Y scale to preserve spline aspect ratio	Drag corner point to rotate spline Drag midpoint to skew spline	_____	_____
Oval	Create circle	Create oval centered around cursor	_____	Create circle centered around cursor
Box	Create square	Create rectangle centered around cursor	_____	Create square centered around cursor
Scissors	_____	_____	_____	_____
Pen	Constrain movement to X or Y axis	Convert point to curve point	Click to create tangent point. Drag bézier to split bézier handles. Click linear point to convert to tangent point. Click spline to add control point.	_____
Magnifying Glass	Resizes the Composite window to match the magnification.	_____	Zoom out	_____

Font Menu Shortcuts

On Windows systems, the Font menu is a scrolling list which includes the following functionality:

- The Up and Down Arrow keys chooses the next or previous font. The currently selected font name displays in the menu.
- The Enter key chooses a font and collapses the menu.
- The Escape key returns to the initially chosen font and collapses the menu.
- Pressing one or more letter keys, chooses the first matching font. The letters display in the menu. For example, pressing the letter A chooses the first font beginning with the letter A. Pressing the letters A and R chooses the first font beginning with the letters A and R.
- The Backspace key removes one typed letter, and navigates to the first matching font based on the remaining letters.
- The Scroll bar moves through the menu, but does not change the font selection.
- Clicking in the Font menu, chooses a new font.
- Clicking outside the Font menu chooses a new font and collapses the menu.
- Double-clicking inside or outside the Font menu chooses a new font and collapses the menu.